

# Implementation of the Autokey Algorithm ASCII Text Cryptography Using JavaFX GUI

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## ABSTRACT

The advance of information and communication technology has transformed the world in ways we could never have imagined. From the analog era to the digital age, technology has paved the way for new innovations and discoveries, changing the way we interact, communicate, work, and even play. Data breaches are one of the threats that frequently arise in this era of digital information since the data has great value in enhancing the security of the data we transmit, one of which is using code. There are numerous ways to encode data in cryptography, but one popular technique is Autokey Cipher cryptography. Autokey cipher is a development of vigenere cipher which is a solution to overcome the repetition of certain characters in keys. Autokey operations are performed based on the key length and calculated using the tabula recta of the vigenere cipher, the key from autokey is a combination of plaintext to produce a new key along the plaintext. In this research we built the implementation using Java library JavaFX. The GUI also shows how the autokey cipher works, which will give us an understanding about the encryption and decryption process that is built with ASCII text. And the other additions are the GUI that shows the calculations such as Avalanche Effect (AE), Bit Error Rate (BER), Character Error Rate (CER), and Entropy.

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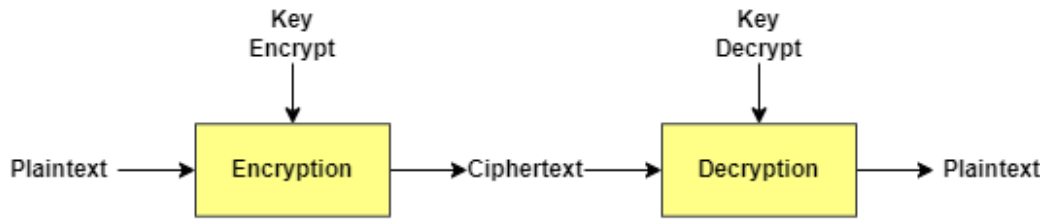
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## 1. INTRODUCTION

Java is a programming language that is widely used for coding web applications. Java also supports a graphical user interface or GUI which is one of Java's main features. The main GUI we use is the Java library also known as JavaFX. GUI is a system of interactive visual components used in software, smartphones, and various other electronic devices [1], [2]. GUI are represented using several images which are referred to as GUI elements. With elements such as windows, icons and menus, computers can carry out commands such as opening, deleting, and moving files. One of the libraries provided by Java for building GUIs is JavaFX. JavaFX is a software platform for building Rich Internet Applications also known as RIA applications that can run on various devices. Such as desktop computers, web browsers on Windows, Linux and MacOS. Below is an overview of both processes in cryptography.

Cryptography is a process for disguising information so that it cannot be understood by other people, Cryptosystem is a method designed to carry out a cryptographic process while cryptanalysis is a process for re-disguising the results of a cryptosystem into understandable information [3], [4], [5], [6]. Plaintext can be said to be the original message/information that can still be understood or understood by humans, while ciphertext is a message that has been disguised so that it cannot be understood by humans [7],

[8]. What about Encryption and Decryption? Encryption is the process of changing from plaintext to ciphertext while decryption is the process of changing ciphertext back to plaintext as shown in Figure 1.



Mathematically, the encryption process or function ( $E$ ) can be written as :

$$E(M) = C$$

Where:  $M$  is plaintext (message) and  $C$  is ciphertext.

The decryption process or function ( $D$ ) can be written as:

$$D(C) = M$$

Figure 1. Common Cryptography Scheme [9]

The main problem from this research that we made is to implement a graphical user interface that integrated with Autokey Algorithm to make it easy to use and understand for users [10], [11], [12], [13]. The GUI should support many text types and formats, and that why we used ASCII text to make it easier, and it will assist users that use our program to understand how an algorithm keyboard should operate automatically throughout a process. In addition, efficiency, and speed of the encrypt and decrypt processes are quite important for long and complex texts that are encoded with ASCII. In addition, the primary concern in this study is the security and privacy of user data during the encrypting and decrypting processes. The validation and verification process to ensure that the encrypt and decrypt functions are appropriate and crucial in this course are highly important [14], [15], [16]. In addition, the GUI needs to be simple to learn or modify to support other encrypt and decrypt algorithms in the future.

Here, we want to introduce to people about how the autokey cipher algorithm is implemented or works in a GUI using the Java programming language. In this journal we also explain the calculations, namely Avalanche Effect, Bit Error Rate, Character Error Rate and Entropy, so that people can better understand the performance of the autokey algorithm and examples of its use that we describe in the GUI implementation.

## 2. METHOD

For this Research Method we started by searching for information about the AutoKey Cipher Algorithm and several tutorials for implementing it in a GUI using JavaFX. From these two things, we knew of the basic concepts of how AutoKey cryptography can be implemented in GUI-based applications. In this way we can carry out encryption and decryption as well as other calculations. After doing this, we also don't forget to carry out testing or tests regarding our application so that it is suitable and works correctly as we want.

### 2.1. Cryptography

Cryptography is an important component for maintaining data confidentiality. Cryptography plays an important role in the security and protection of network data because it allows the storage and transmission of sensitive data over unsecured networks, such as the Internet, so that it cannot be read by anyone except the person intended to receive it [3], [17], [18], [19], [20]. Cryptography Symmetric is a type of cryptography, where there is only one key to encrypt and decrypt from the information. Meanwhile, cryptography asymmetric is a type of cryptography that uses two keys: public key that can be shared to public and a private key that is only known by the data owner [21], [22], [23]. Further information about the public key is that it can be shared with anyone, but for the private key it must be kept confidential. If someone has your public key and they can encrypt your messages but only you with the private key can decrypt them.

2.2. ASCII

ASCII is based on the simple idea of using numbers to represent text, for example numbers that represent letters "A", "q", or "!", collectively letters, numbers and symbols are called characters [24]. By signing a number to each of characters in a block of text, the block of text can be represented entirely by numbers and that easily stored in the computer memories, for example letter "A" is always assigned the number '065' conversely '065' always reverse for letter "A". ASCII is an english language subsets of Unicode meaning that all of ascii exists within the Unicode. ASCII is also commonly used in computer science particularly in programming language, text files and data conversions as displayed in Figure 2.

Hex	Char	Hex	Char	Hex	Char	Hex	Char	
000	^@	032	0x20	064	0x40	@	096	0x60
001	^A	033	0x21	065	0x41	A	097	0x61
002	^B	034	0x22	066	0x42	B	098	0x62
003	^C	035	0x23	067	0x43	C	099	0x63
004	^D	036	0x24	068	0x44	D	100	0x64
005	^E	037	0x25	069	0x45	E	101	0x65
006	^F	038	0x26	070	0x46	F	102	0x66
007	^G	039	0x27	071	0x47	G	103	0x67
008	^H	040	0x28	072	0x48	H	104	0x68
009	^I	041	0x29	073	0x49	I	105	0x69
010	^J	042	0x2a	074	0x4a	J	106	0x6a
011	^K	043	0x2b	075	0x4b	K	107	0x6b
012	^L	044	0x2c	076	0x4c	L	108	0x6c
013	^M	045	0x2d	077	0x4d	M	109	0x6d
014	^N	046	0x2e	078	0x4e	N	110	0x6e
015	^O	047	0x2f	079	0x4f	O	111	0x6f
016	^P	048	0x30	080	0x50	P	112	0x70
017	^Q	049	0x31	081	0x51	Q	113	0x71
018	^R	050	0x32	082	0x52	R	114	0x72
019	^S	051	0x33	083	0x53	S	115	0x73
020	^T	052	0x34	084	0x54	T	116	0x74
021	^U	053	0x35	085	0x55	U	117	0x75
022	^V	054	0x36	086	0x56	V	118	0x76
023	^W	055	0x37	087	0x57	W	119	0x77
024	^X	056	0x38	088	0x58	X	120	0x78
025	^Y	057	0x39	089	0x59	Y	121	0x79
026	^Z	058	0x3a	090	0x5a	Z	122	0x7a
027	^[	059	0x3b	091	0x5b	[	123	0x7b
028	^\	060	0x3c	092	0x5c	\	124	0x7c
029	^_	061	0x3d	093	0x5d	_	125	0x7d
030	^`	062	0x3e	094	0x5e	`	126	0x7e
031	^~	063	0x3f	095	0x5f	~	127	0x7f
128	?	160	0xa0	192	0xc0	A	224	0xe0
129	?	161	0xa1	193	0xc1	A	225	0xe1
130	?	162	0xa2	194	0xc2	A	226	0xe2
131	?	163	0xa3	195	0xc3	A	227	0xe3
132	?	164	0xa4	196	0xc4	A	228	0xe4
133	?	165	0xa5	197	0xc5	A	229	0xe5
134	?	166	0xa6	198	0xc6	A	230	0xe6
135	?	167	0xa7	199	0xc7	A	231	0xe7
136	?	168	0xa8	200	0xc8	A	232	0xe8
137	?	169	0xa9	201	0xc9	A	233	0xe9
138	?	170	0xaa	202	0xca	A	234	0xea
139	?	171	0xab	203	0xcb	A	235	0xeb
140	?	172	0xac	204	0xcc	A	236	0xec
141	?	173	0xad	205	0xcd	A	237	0xed
142	?	174	0xae	206	0xce	A	238	0xee
143	?	175	0xaf	207	0xcf	A	239	0xef
144	?	176	0xb0	208	0xd0	A	240	0xf0
145	?	177	0xb1	209	0xd1	A	241	0xf1
146	?	178	0xb2	210	0xd2	A	242	0xf2
147	?	179	0xb3	211	0xd3	A	243	0xf3
148	?	180	0xb4	212	0xd4	A	244	0xf4
149	?	181	0xb5	213	0xd5	A	245	0xf5
150	?	182	0xb6	214	0xd6	A	246	0xf6
151	?	183	0xb7	215	0xd7	A	247	0xf7
152	?	184	0xb8	216	0xd8	A	248	0xf8
153	?	185	0xb9	217	0xd9	A	249	0xf9
154	?	186	0xba	218	0xda	A	250	0xfa
155	?	187	0xbb	219	0xdb	A	251	0xfb
156	?	188	0xbc	220	0xdc	A	252	0xfc
157	?	189	0xbd	221	0xdd	A	253	0xfd
158	?	190	0xbe	222	0xde	A	254	0xfe
159	?	191	0xbf	223	0xdf	A	255	0xff

Figure 2. ASCII Table

2.3. Autokey Cipher

Autokey in cryptography refers to a method of encryption where the key used in the encryption process is based on the original text. In the autokey method, the original text serves as the key, and this key is

automatically or cyclically applied to the text to produce the encrypted text. This method falls under the category of symmetric-key algorithms as shown in equation (1) and (2).

$$C_i = (P_i + K_i) \bmod 26 \quad (1)$$

Where :

C is Result of encrypted text (Ciphertext) from i

P is Plainteks from i

K is Key from i

The encryption process involves converting the text's original length (Pi) to the text's original length (Ki), and the result is expressed in modulo (M).

$$P_i = (C_i + K_i) \bmod 26 \quad (2)$$

Where :

P is Plaintext from i

C is Result of encrypted text (Ciphertext) from i

K is Key from i

The Decryption process involves reversing by subtracting the value of the encrypted text (C\_i) from the value of the key (Ki), and the result expressed in modulo (M).

#### 2.4. Avalanche Effect (AE)

The Avalanche Effect is very important because it ensures that even small changes in the autokey algorithm will produce the same output, this ensures that attackers cannot easily predict the original text through statistical analysis. This happens because in an auto-key algorithm, a small change in the original text or key must result in a significant change in the encrypted text.

$$AE = \frac{\text{Total different bits from plaintext and ciphertext}}{\text{total characters}} \times 100\% \quad (3)$$

This equation above calculates the proportion of the encrypted text that changes when the original text or key is slightly changed.

#### 2.5. Bit Error Rate (BER)

Bit Error Rate (BER) is a measure of telecommunication signal integrity based on the quantity or percentage of transmitted bits that are received incorrectly. Essentially, the more incorrect bits, the greater the impact on signal quality. Bit error rate is an effective indicator of full end-to-end performance because it encompasses the receiver and transmitter as well as the media between them.

$$BER = \frac{\text{Total different bits}}{\text{total bits}} \times 100\% \quad (4)$$

The equation above shows us how to calculate BER by the percentage difference in bits between the encrypted text and the plaintext.

#### 2.6. Character Error Rate (CER)

Character Error Rate is to calculate percentage levels the accuracy of an encryption results by matching and comparing characters (letters, numbers, symbols). plaintext has compared to plaintext that is added or changed with a lower presentation.

$$CER = \frac{\text{Total different bits from plaintext and ciphertext}}{\text{total characters}} \times 100\% \quad (5)$$

The equation above shows us how to calculate CER by the percentage of character differences between the generated encrypted text and the expected text.

#### 2.7. Entropy

Entropy is a measure of the amount of information in a message or text and is expressed in units of bits. Entropy is used to estimate the average number of bits to encode each element of the message. The higher the number of bits of entropy, the greater the complexity and the level of security in a cryptographic system. In general, entropy can be calculated using equation (6).

$$H(X) = - \sum_{i=1}^n a_i^2 \log(p(S_i)) \quad (6)$$

Where :

X is message

$S_i$  is the  $i$ th symbol in the message  $p(S)$  = the chance of occurrence of  $S_i$

$a_i$  is number of occurrences of  $S_i$

## 2.8. Proposed Method

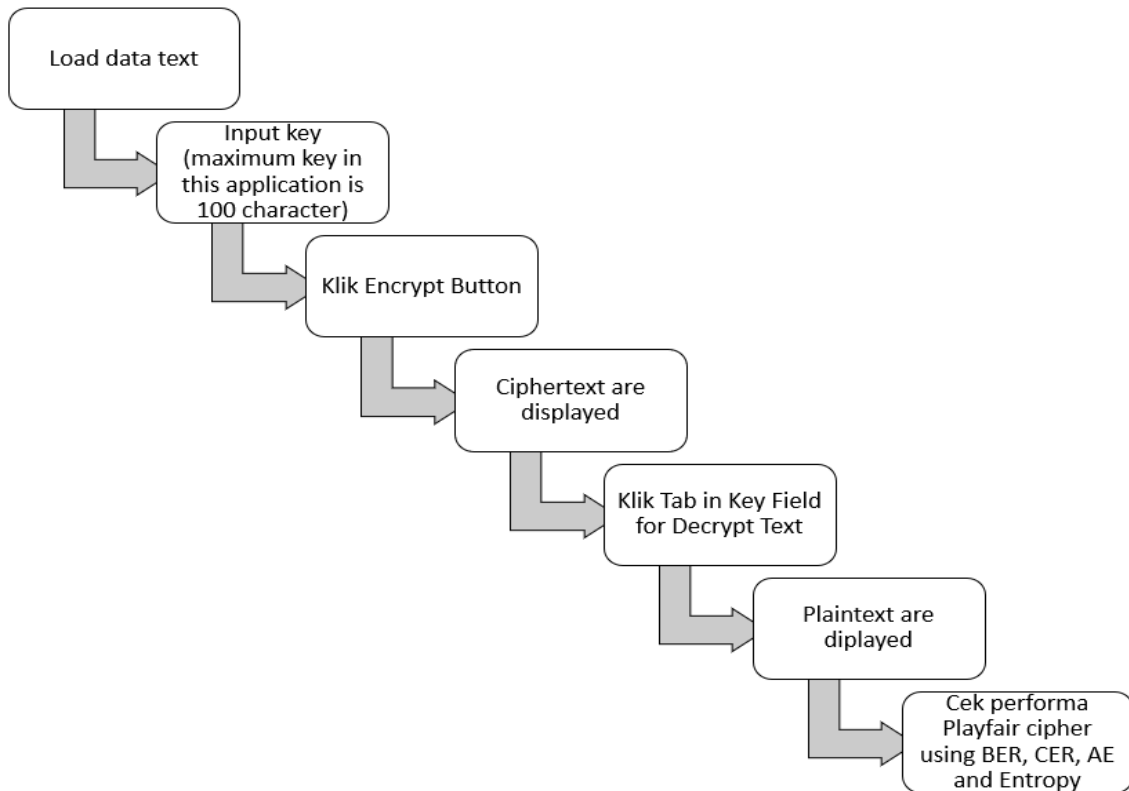


Figure 3. Proposed method based on Playfair Cipher

## 3. RESULTS AND DISCUSSION

This research is implemented using the Java programming language with JavaFX as its user interface, and it is executed using the IntelliJ IDEA software. The following is the GUI display when it is run, as shown in Figure 4.

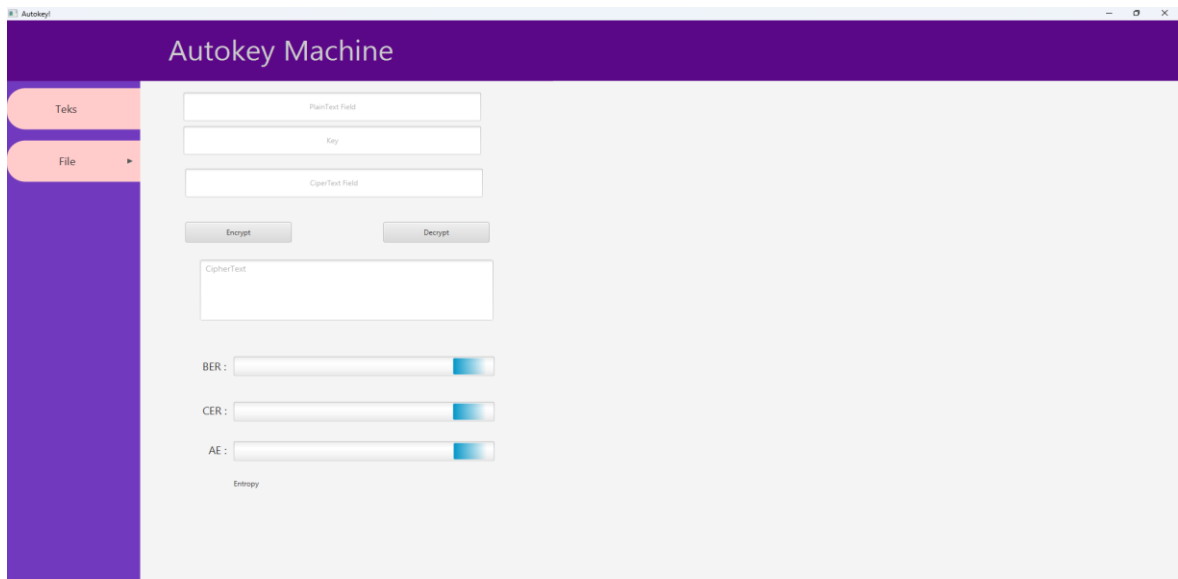


Figure 4. Display result

Figure 4 shows the initial view before inputting the plaintext and key; the Avalanche Effect, Character Error Rate, Bit Error Rate and Entropy item is not yet given results because the empty fields in the plaintext, key, and ciphertext and need to be filled in and entered first. After entering the plaintext and key/ciphertext in the provided columns, as shown in the display in Figure 4, and pressing the encrypt/decrypt button, the display will be complete. Once data security has been implemented by entering the plaintext and key/ciphertext, it is ensured that when executed by pressing the encryption/decryption button, the output results will be displayed as shown in Figure 5.

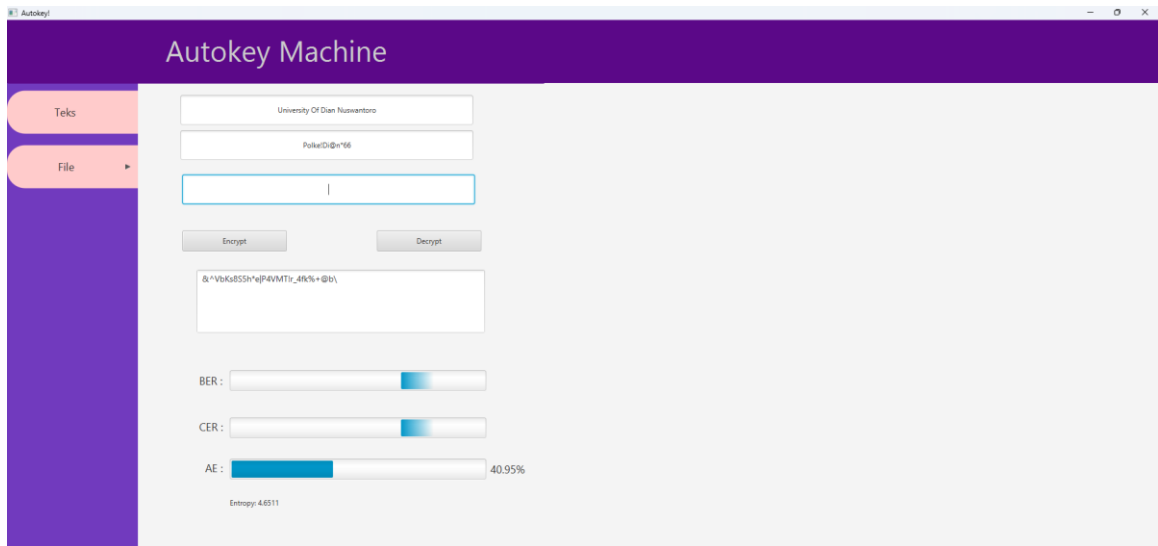


Figure 5. Encrypt Output Result

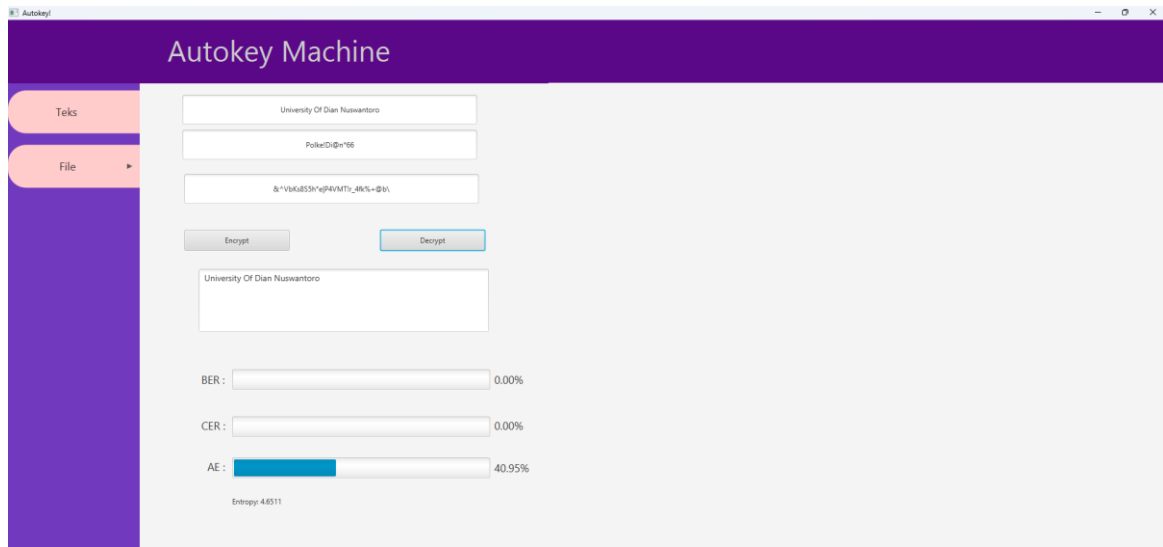


Figure 6. Decrypt Output Result

Figure 5 shows the encrypt output results when entering the plaintext and key. Meanwhile Figure 6, the decryption output displays the results when entering the same key and also the results of the ciphertext from Figure 5, including the original text, encrypted text, decrypted text, Bit Error Rate (BER), Character Error Rate (CER), Avalanche Effect (AE), and Entropy.

Table 1. Test Results with Autokey Method

Plaintext	Key	Ciphertext
Universitas Dian Nuswantoro	Polke!Di@n*66	&^VbKs8S5P}6Z:Q[k4v8a"']~&@
Testing number 45 with Autokey Method	Polke!Di@n*66	%U`Oo,i/dwx{Co!ex.^)nK,+@[ReeN*^)^n
RickyDirgantara@mhs	Polke!Di@n*66	#YPW_E.\(Px+wCQ-YNt
HansVal3r1An_Lenice	Polke!Di@n*66	xQ[_<b]3 K%u U Uif
Autokey_Ricky_hans@mhs.dinus!ac	Polke!Di@n*66	qea[Qf>IrXm"00XNZYA2R4 n %FcmMI
<?R1ckY_W1th_H4nS??	Polke!Di@n*66	l/? Il}Iw ~~ux\$[?% @

Based on Table 1, it had been seen that the autokey method can be applied to ASCII text with a combination of letters, numbers, and symbols, resulting in encrypted text or ciphertext in the form of symbols based on the ASCII table. Next, tests were conducted for Avalanche Effect, BER, CER, and Entropy with results as shown in Table 2, Table 3, and Figure 7.

Table 2. Avalanche Test Results

Plaintext	Key	Avalanche Effect %
Universitas Dian Nuswantoro	Polke!Di@n*66	43%
Testing number 45 with Autokey Method	Polke!Di@n*66	39%
RickyDirgantara@mhs	Polke!Di@n*66	42%
HansVal3r1An_Lenice	Polke!Di@n*66	37%
Autokey_Ricky_hans@mhs.dinus!ac	Polke!Di@n*66	38%
<?R1ckY_W1th_H4nS??	Polke!Di@n*66	36%

Based on Table 2 above, the average Avalanche Effect value from the 6 conducted tests is 39%. This means that the Avalanche Effect generated using the Autokey method is considered quite good. The use of ASCII text with a range of letters, numbers, and symbols enhances the level of information security derived from the use of the Autokey method. However, the Avalanche Effect value is considered quite good depending on the context and desired security requirements. In cryptography, the higher the avalanche effect is the better it gets. That means a small change in the original text or key should result in a significant change in the encrypted text.

Table 3 Bit Error Rate (BER) and Character Error Rate (CER) Test Result

Plaintext	Key	Bit Error Rate %	Character Error Rate %
Universitas Dian Nuswantoro	Polke!Di@n*66	0%	0%
Testing number 45 with Autokey Method	Polke!Di@n*66	0%	0%
RickyDirgantara@mhs	Polke!Di@n*66	0%	0%
HansVal3r1An_Lenice	Polke!Di@n*66	0%	0%
Autokey_Ricky_hans@mhs.dinus!ac	Polke!Di@n*66	0%	0%
<?R1ckY_W1th_H4nS??	Polke!Di@n*66	0%	0%

Table 3 shows us the Bit Error Rate and Character Error Rate values. The BER and CER values for each test are 0, which indicates that the encryption test has a high level of accuracy. Tests with high BER and CER values have lower CER values which indicates that the resulting ciphertext is better along with lower bit and character error rates. When evaluating algorithms for encryption or decryption, it is very important to pay attention and understand about the Character Error Rate and Bit Error Rate values. These values will show us how well the algorithm can produce precise and accurate encrypted text.

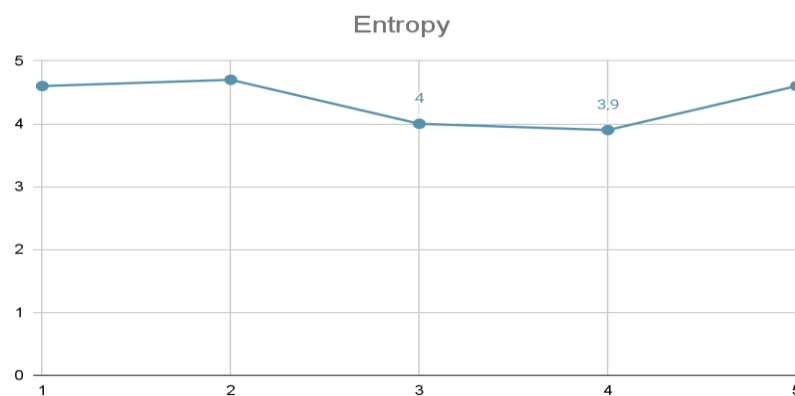


Figure 7. Entropy Test Result

Figure 7 shown that the average of the entropy test result obtained is 4 and if we look at the entropy value, it may be reasonable for randomness, but keep in mind that this value still depends on you or the final assessment set in the system. We now can understand if the high entropy results can be obtained if the text has a lot of long texts, numbers and symbols or complex randomness, and for low entropy results are text that has few short letters, numbers, and symbols.

#### 4. CONCLUSION

This research was created using the Autokey Algorithm and the programming language used was Java and the library used from Java was JavaFX. The GUI that we created in this research has several features that have been created such as input plaintext fields, key fields, and ciphertext fields, other features are the results of input created such as ciphertext (results from plaintext encryption) and calculations that include things like Avalanche Effect, Character Error rate, Bit Error Rate, and Entropy Calculation. Apart from that, the IDE used to help run the GUI is IntelliJ IDE from JetBrains. The purpose of this research is that the cryptography implementation created can be easily understood by users who use it. We hope that by making this research we can understand that cryptography is no longer used only for writing or completing code, but has developed into various functions such as encryption or decryption for data security, identity and message authentication, digital signatures and certificates, key exchange protocols, digital money, and so on.

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